

```
package chapter4;
```

```
import javax.swing.JOptionPane;
```

import statement

```
public class ChallengeThreeScoresLauncher {
```

```
    public static void main(String[] args) {
```

```
        // gets score one
```

```
        int ScoreOne = Integer.parseInt(JOptionPane.showInputDialog("Enter the first Score"));
```

```
        // gets score two
```

```
        int ScoreTwo = Integer.parseInt(JOptionPane.showInputDialog("Enter the second Score"));
```

```
        // gets score three
```

```
        int ScoreThree = Integer.parseInt(JOptionPane.showInputDialog("Enter the third Score"));
```

```
        ChallengeThreeScores input = new ChallengeThreeScores();
```

```
        //sets score one
```

```
        input.setTestScoreOne(ScoreOne);
```

```
        //sets score two
```

```
        input.setTestScoreTwo(ScoreTwo);
```

```
        //sets score three
```

```
        input.setTestScoreThree(ScoreThree);
```

```
        int score = ((ScoreOne+ScoreTwo+ScoreThree)/3);
```

```
        System.out.println("Test Score Average "+"\\t\\t"+ "Letter Grade");
```

```
        System.out.println("_____");
```

```
        //prints the average score and grade letter
```

```
        System.out.print("\\t" + input.getGetAverageScore() + "\\t\\t\\t" ); input.setGradeLetter(score);
```

```
        // TODO Auto-generated method stub
```

```
    }
```

```
}
```