

```
public class ChallengeTwo {  
    // sets instance fields  
    int speed;  
    int numHours;  
    int Distance;
```

## Instance Fields

```
    //gets distance  
    public int getDistance() {  
        return speed*numHours;  
    }  
  
    //gets speed  
    public int getSpeed() {  
        return speed;  
    }  
  
    //sets distance  
    public void setSpeed(int speed) {  
        this.speed = speed;  
    }  
}
```